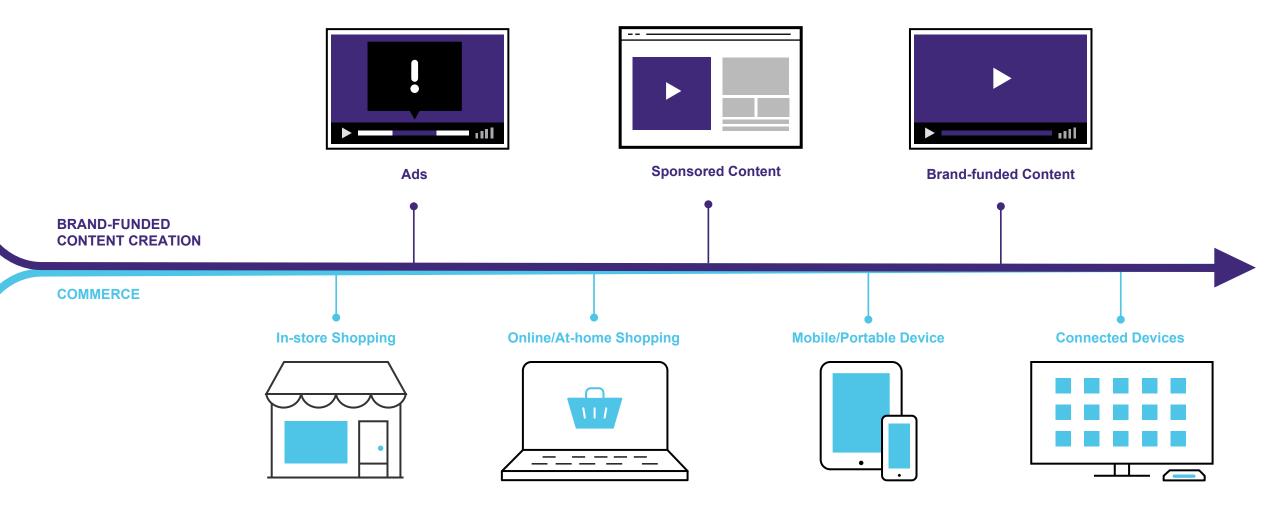
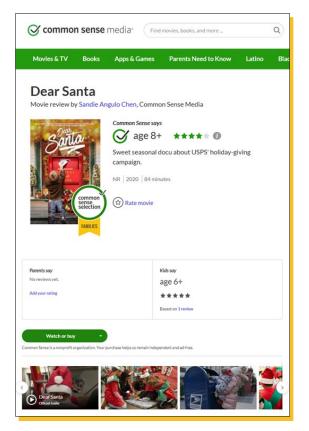


The worlds of brand-funded content and commerce continue to evolve



Audiences are paying attention to the next generation of brand-funded entertainment





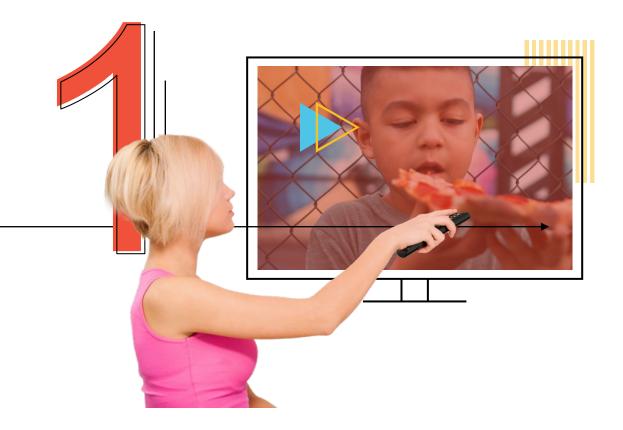








However, the content to commerce experience has remained stagnant over time







Research Questions Q1

How do audiences feel about brand-funded entertainment?

Q2

How effective is brand-funded entertainment compared to traditional TV ads?

Q3

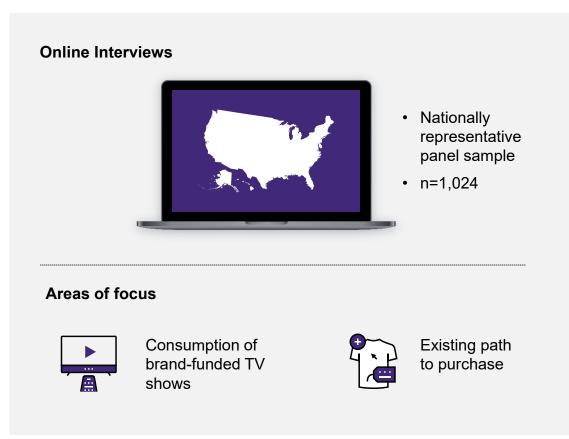
What is the existing path to purchase for products in TV shows?



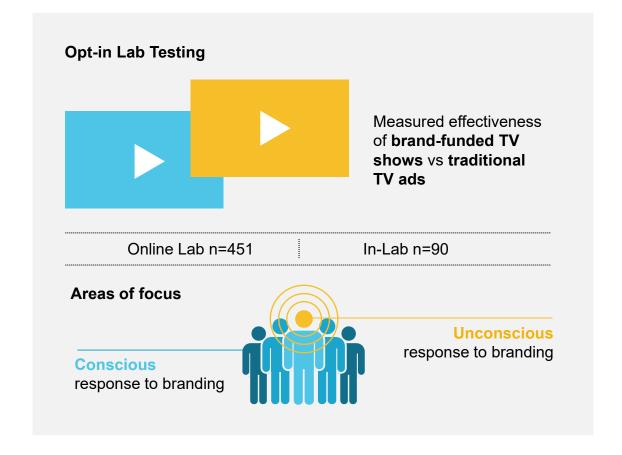


Two-pronged methodology

VIEWER PERSPECTIVE



AD EFFECTIVENESS

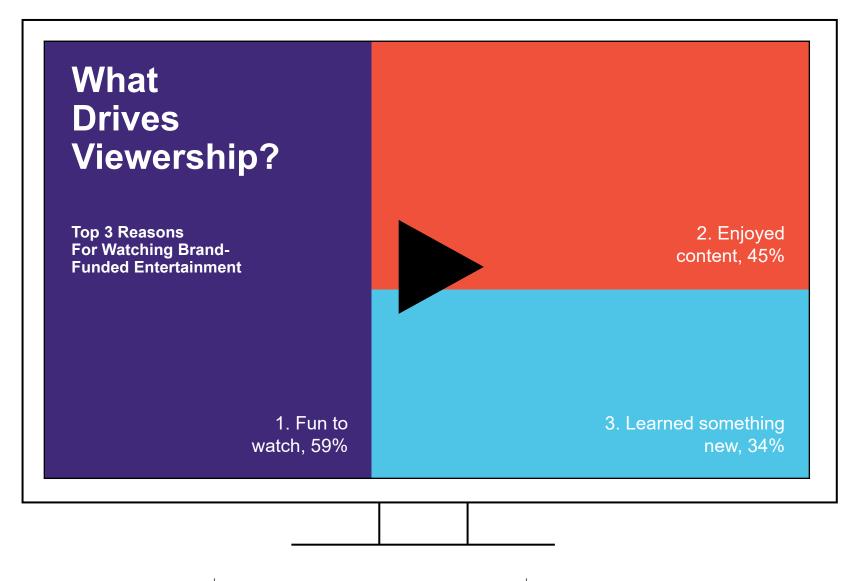






Brand-funded or not, it's about the content

People watch existing brand-funded TV shows for good content, with very few deterred by brand-related components



Reasons For Not

Focused too much on the brand, 15%

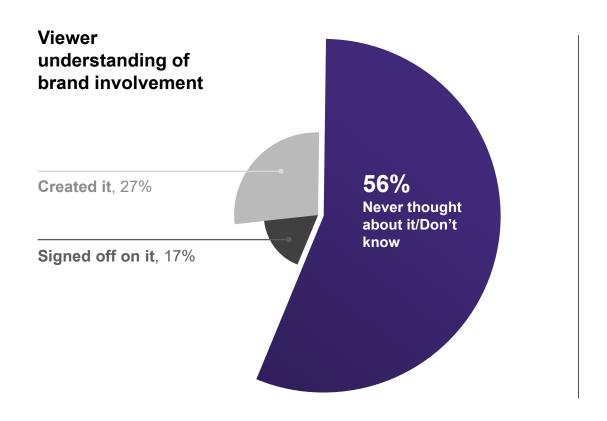
Felt like a long commercial, 12%

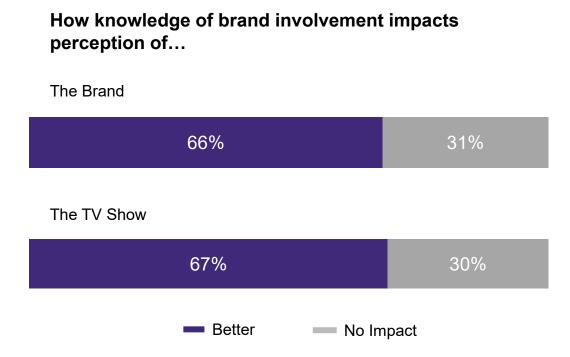




Viewers see brand involvement as a positive

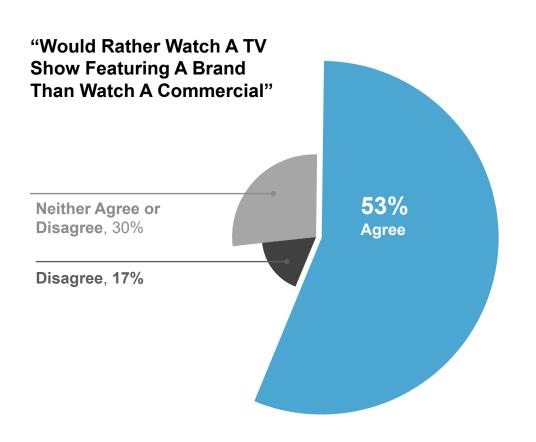
The majority feel more positive about the brand and TV show once aware of brand involvement

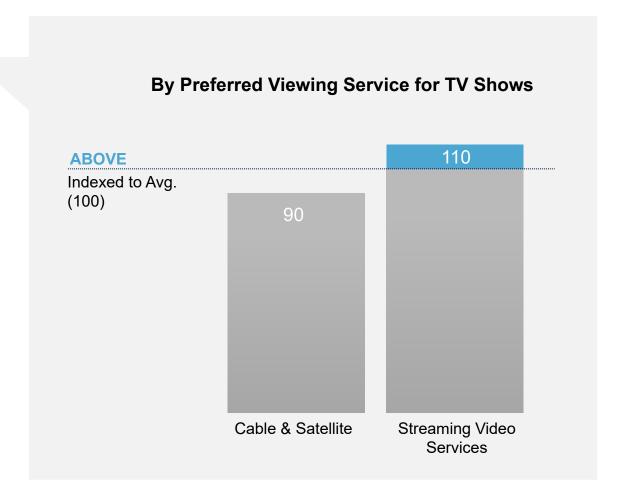


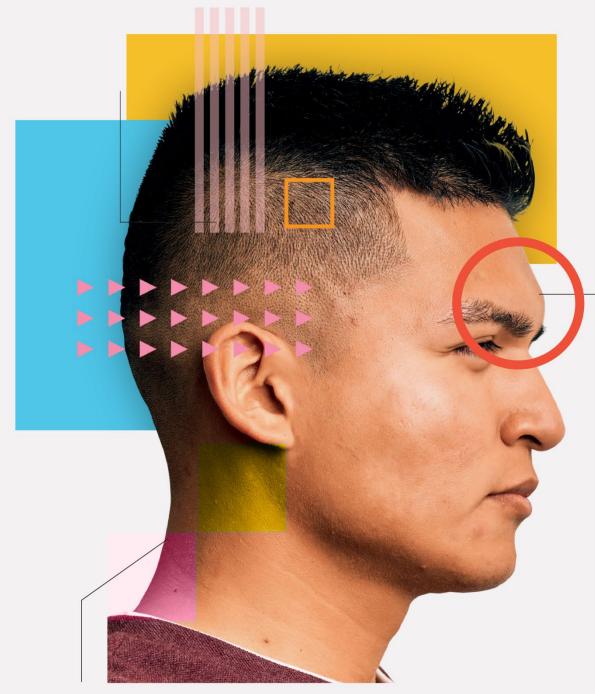


More viewers are accepting of brand-funded entertainment than traditional commercials

Streaming viewers over indexed on the same sentiment vs. linear viewers









BRAND-FUNDED ENTERTAINMENT

CREATES POSITIVE MOTIVATION

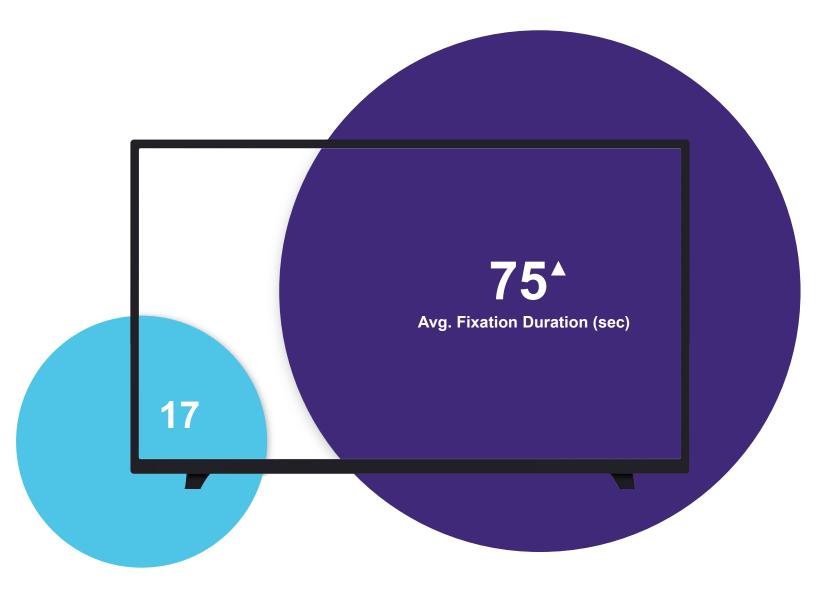
Brand-funded entertainment increases the length of product exposure

Naturally, the product is front and center in brand-funded entertainment

Attention to Product in Show/Ad

Video Ads

Brand-Funded Entertainment











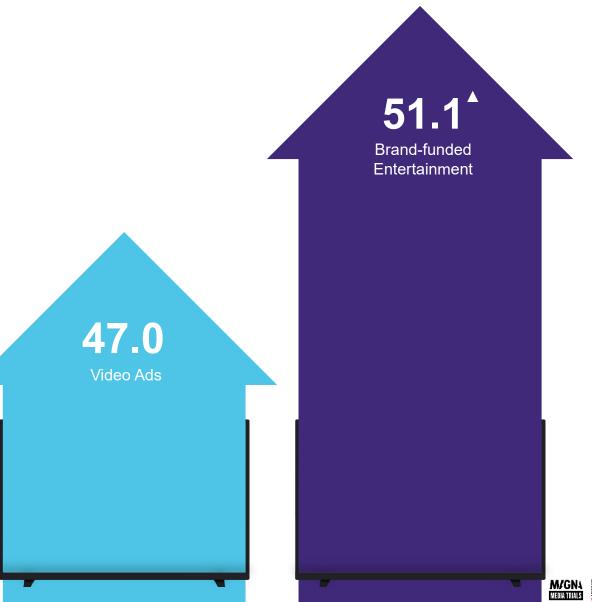
Brand-funded entertainment delivers stronger positive emotional intensity than video ads

Motivation is a critical metric, as it is predictive of choice

In-Lab: N=90 Derived from EEG

Following the media experience, participants opted in to complete a survey to assess conscious response







^{▲ =}significant difference between video ads and brand-funded tv shows at >=95% confidence Testing was conducted using EEG and eye-tracking to understand unconscious response to branding. Participants (N=90) were recruited to opt in an in-lab media experience, where they were set up with neurometric equipment to measure eye movement, motivation, visual attention, and cognitive load.

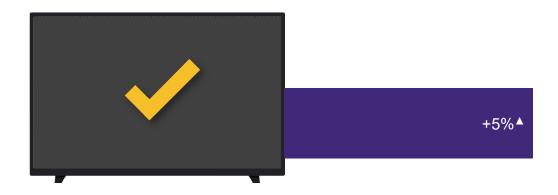
Brand-funded entertainment excels at creating authenticity & driving purchase intent

Impact on Brand Metrics

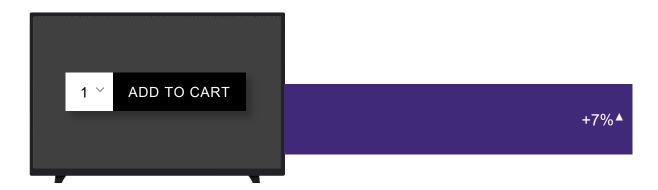
Delta (Exposed – Control)

Brand-Funded Entertainment

Brand is "Authentic"



Purchase Intent





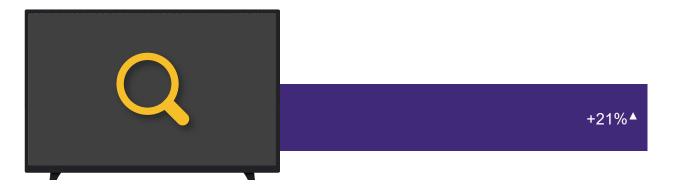
Brand funded entertainment directly creates transactional momentum with new customers

Potential New Customers

Delta (Exposed – Control)

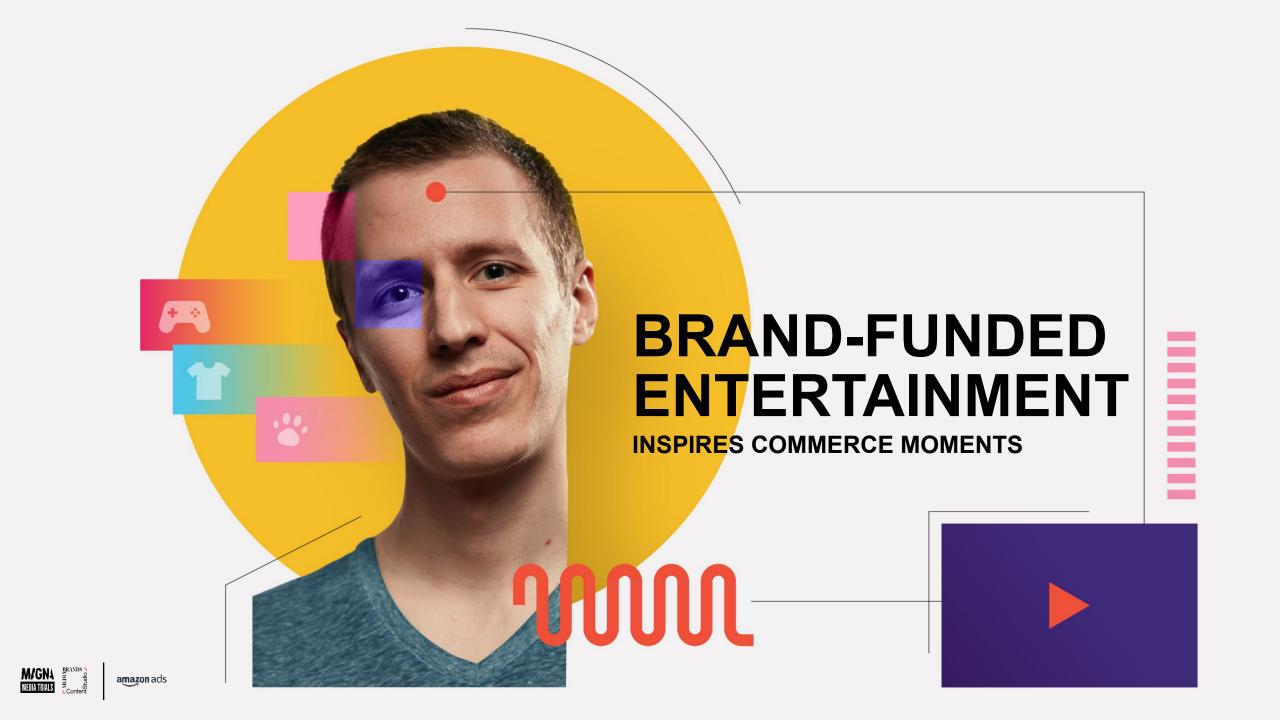
Brand-Funded Entertainment

Search Intent



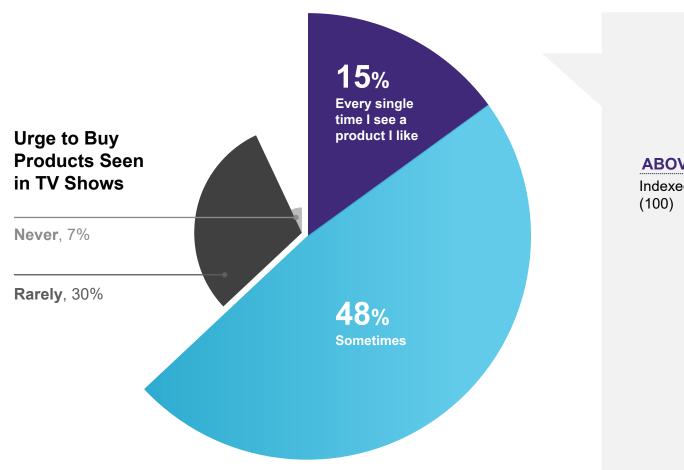
Purchase Intent

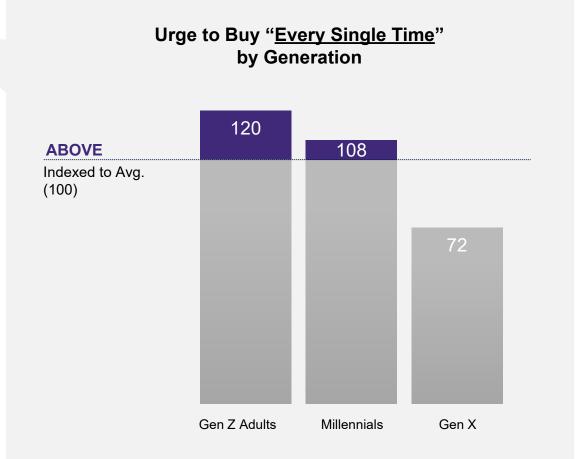




Viewing content triggers purchase intent, and is most felt by younger audiences

Given the increase in desire as audiences get younger, it's likely this trend will only continue in the future



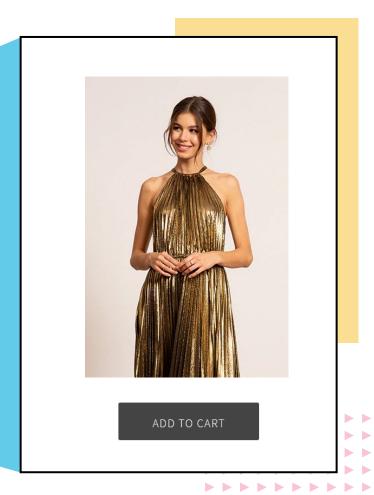


Seeing a product woven into content creates commerce momentum

Millennials are most likely to have purchased products seen in TV shows

People who have purchased a product from a TV show % Agree







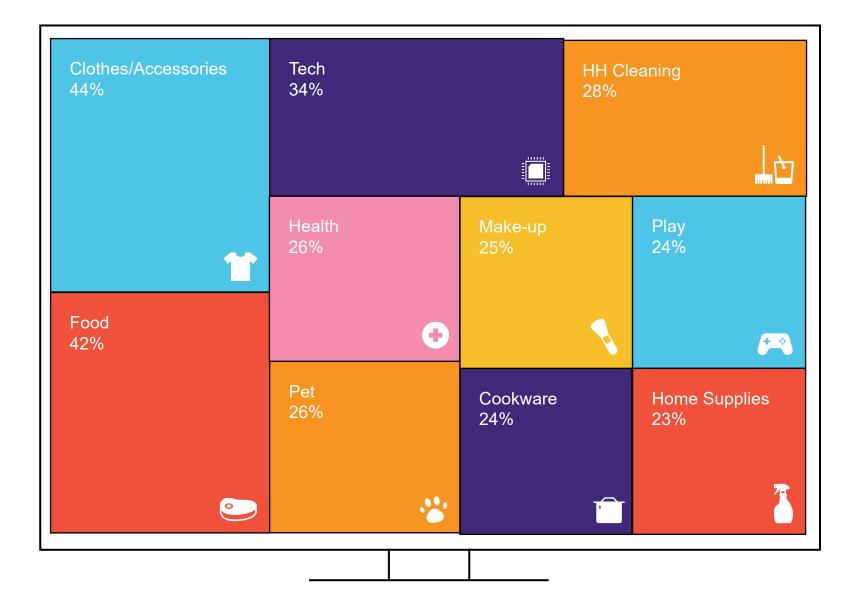
Q: How often do you actually purchase a product after seeing it on a TV show? Image source: LucyParis - Christina Pleated Dress



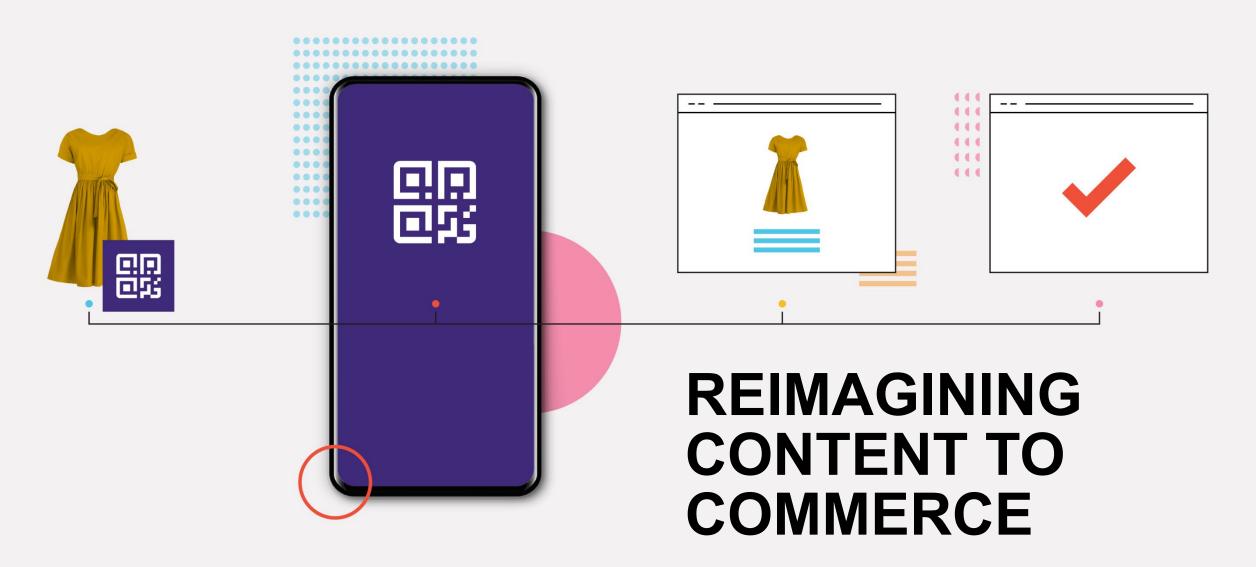
All categories can benefit when it comes to inspiring commerce intention from brand-funded entertainment

Products Purchased After Seeing in TV Show (Self-reported)

% Agree



amazon ads



Manarationara

Many viewers desire to purchase or research immediately

Desire To Immediately Purchase/Research During Or After TV Show

% Agree

Purchase Low-cost Products

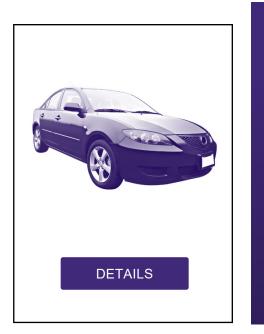
34%

ADD TO CART

Purchase Mid-cost Products



Research **High-cost Products**





Q: Imagine you saw a low-cost product (e.g., food, household supply, personal care item) in a TV show that you really wanted. Ideally, when would you buy it?



33%



Q: Imagine you saw a mid-cost product (e.g., clothing, headphones, toy, or game) in a TV show that you really wanted. Ideally, when would you buy it?

Q: Imagine you saw a find-cost product (e.g., home insurance, furniture, travel) in a TV show that you really wanted. Ideally, when would you start searching for information about the product or service?

Some viewers will go to great lengths to purchase...



Viewers' Buying **Adventures**

"My husband wanted a flat barbeque...it took me about a day"

"Did a reverse image search & then asked people on reddit what their experience is with said product"

"Drove to another state where it was the only place available"

"Go to the store immediately after seeing it on screen and buy it before the shows over"

"I'd have to say searching for two hours without so much as the brand that makes it"

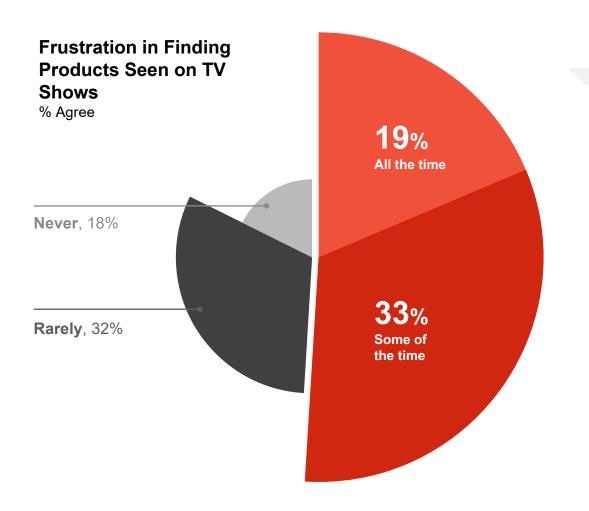
"Emailed the celebrity directly asking for where they got it"

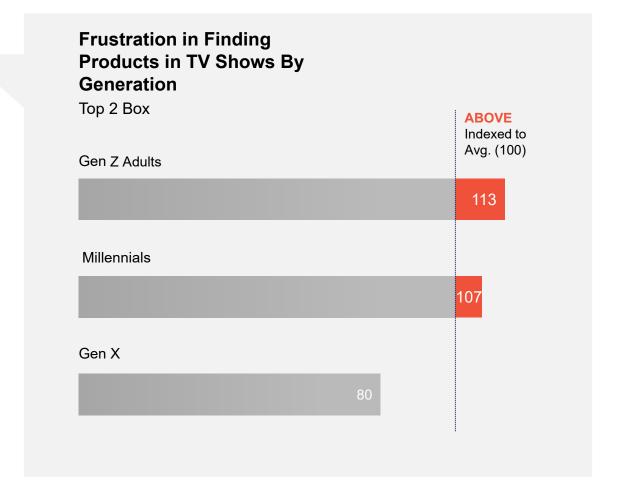






Today, travelling from content to commerce is not as frictionless as viewers would like







Frustrations stem from difficulty simply finding the product



What Viewers Said About Their Frustrations

"It's frustrating trying to pin down specifics without knowing enough to provide information for a detailed search" "Because there will be several different kinds similar, but you can't find the specific model"

"Sometimes the items are just impossible to find"

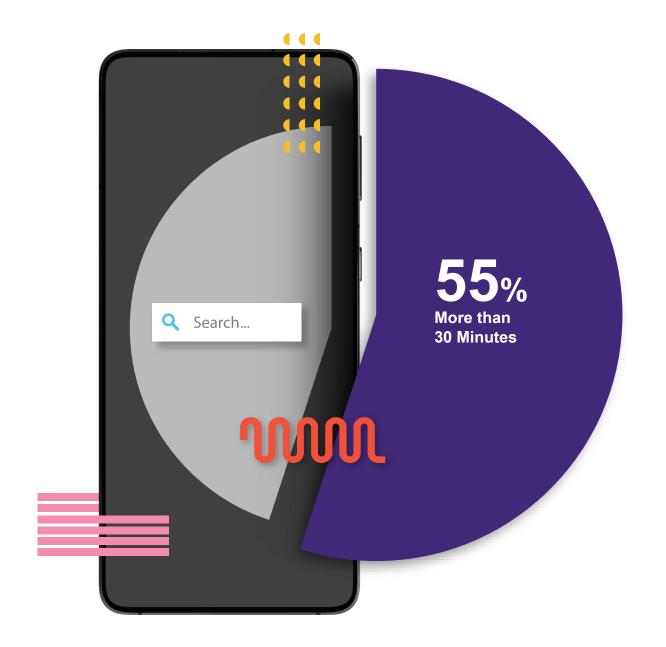
"Just finding the right product itself...when you initiate a search a bunch of options come up and just sorting through making sure it's the exact one you've seen can be difficult sometimes"

"I get annoyed when I see something on TV that catches my eye and there is no website/phone #/link mentioned to direct me to find it easily"









More than half spend longer than 30 minutes simply researching the product

Typical Time Spent Researching Products Seen on TV Shows % Agree

\ /!

Viewers lean in on existing shopping options, but there is room for innovation

Can Y

Preferred Method of Purchase % Agree

Can 7 Adulta

QR Codes

Unique code that links to product's website, scanned by cell phone

Direct Link

Email or text containing a direct link sent to your email or cell phone

Embedded Links

Links that appear on screen while watching a TV show

Voice Activated Devices

Finds and purchases products you're looking for

Gen	Z Adults	Millenniais	Gen X
	53%	46%	35%
	35%	45%	32%
	38%	44%	34%
	31%	34%	31%

Millanniale

Streaming Viewers	Cable/Satellite Viewers
41%	44%
39%	35%
40%	35%
32%	34%

Preference Scores: 10-Point Scale (Top 3 Box)

LESS MORE

Q: What is your preferred platform for watching TV shows?







CURRENT PATH



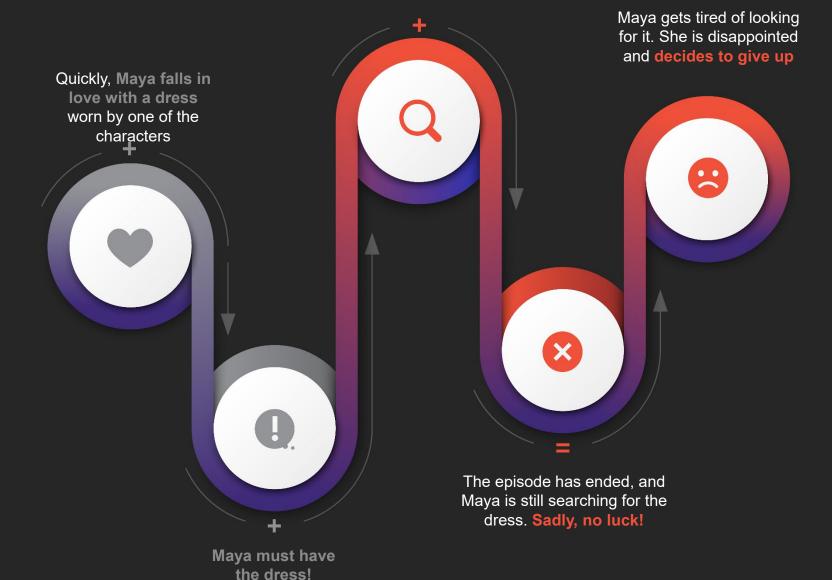
Meet Maya!

Maya is a fashion enthusiast. She often looks for inspiration for new outfits on her favorite TV shows.

.......

Maya is currently watching her favorite show, **Euphoria**.

She picks up her phone and starts searching for it online



IDEAL PATH



Meet Maya!

Maya is a fashion enthusiast. She often looks for inspiration for new outfits on her favorite TV shows.

Maya is currently watching her favorite show, Euphoria.

Maya must have the dress!

Thrilled, she clicks on the link using her Smart TV remote and goes to the Amazon product detail page where she can buy it



Quickly, Maya falls in love with a dress worn by one of the characters

She notices an overlay appear on the screen with a link to purchase the dress

Boom! Maya buys the dress, and she's already wearing it two days later

Takeaways

Content Reigns Supreme

Viewers do not differentiate if the show is created by a brand - what keeps them watching is the content itself. Brand involvement in content creation can positively impact perception of both the brand and show.

Brand-funded Entertainment Inspires Commerce Moments

Audiences are naturally primed to purchase products they see on TV shows. Watching TV shows initiates the desire to purchase, often leading to actual purchases.

Reimagining Content to Commerce **Experiences**

The current path to purchase products seen in TV shows is not as frictionless as it should be. The ideal path to purchase would bridge content and commerce in a seamless way.







Implications

Content comes before commerce in name and practice



Engaging and inspiring people through brand-funded entertainment starts with content. Brands should consider creative brand-funded content concepts that are entertaining for viewers, while also ensuring the brand is authentically integrated.

Opportunities exist for brands to innovate and solve real friction for viewers



Our research shows the current shopping process for viewers of brand-funded entertainment is not as seamless as they would like. Brands looking to solve for this in creative and inventive ways will stand out for customers and create material tailwinds for both their brand and bottom line.

Look to strategic partners who offer content to commerce capabilities under one roof



Brands and their agencies should look to partners like Amazon Ads who offer holistic capabilities spanning content to commerce. Working with a single partner creates both efficiencies in workflow as well as synthesizes measurement frameworks across content and commerce touchpoints.



THANK YOU





amazon ads

